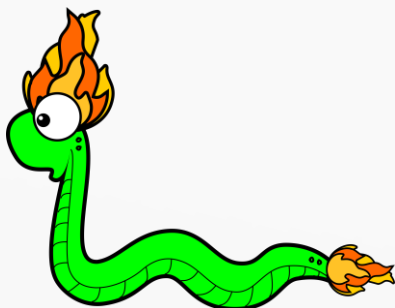


atividades



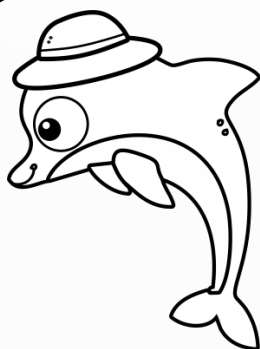
Folclore



ESCOLA: _____
NOME: _____ DATA: ____/____/____
PROFESSORA: _____ TURMA: _____

BANCO DE PALAVRAS:

FOLCLORE



BOTO



IARA



LOBISOMEM



SACI



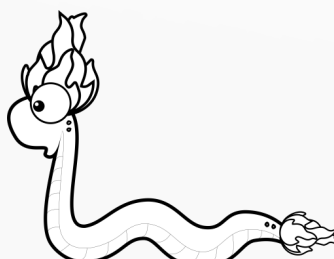
CAIPORA



MULA SEM
CABEÇA



CURUPIRA



BOITATA



BOI BUMBÁ

ESCOLA: _____
NOME: _____ DATA: ____/____/____
PROFESSORA: _____ TURMA: _____

ALFABETIZE.COM

OBSERVE A PALAVRA ABAIXO E RESPONDA:

FOLCLORE

PRIMEIRA
LETRA:

ÚLTIMA
LETRA:

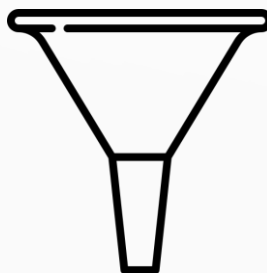
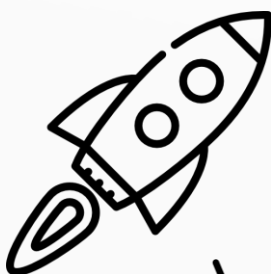
TOTAL DE
VOGAIS:

TOTAL DE
CONSOANTES:

TOTAL DE
LETRAS:

TOTAL DE
SÍLABAS:

A PALAVRA **FOLCLORE** COMEÇA COM A LETRA **F**. CIRCULE E PINTE
SOMENTE OS DESENHOS COM NOMES QUE COMEÇAM COM A LETRA **F**



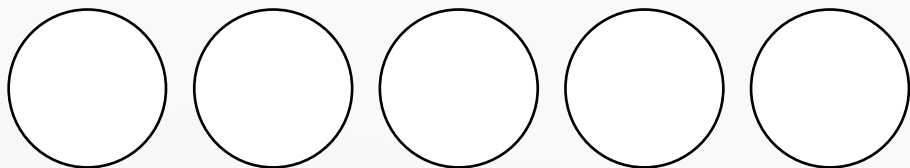
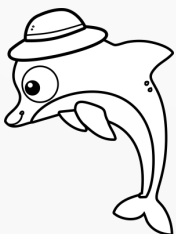
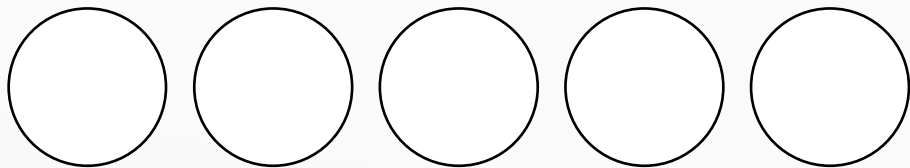
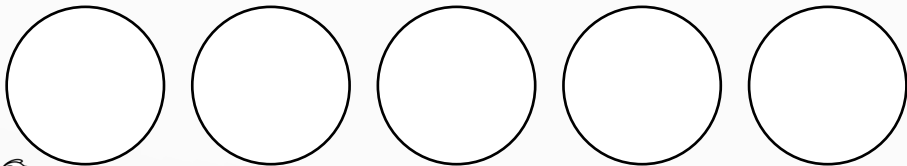
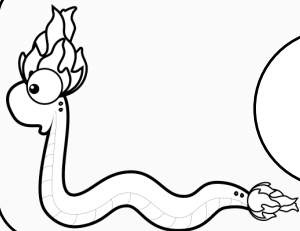
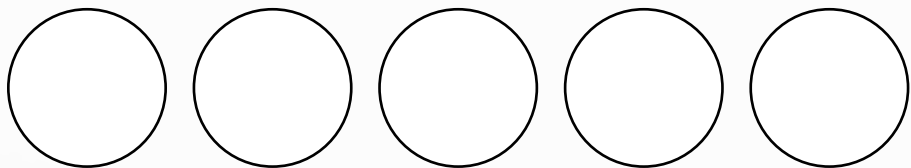
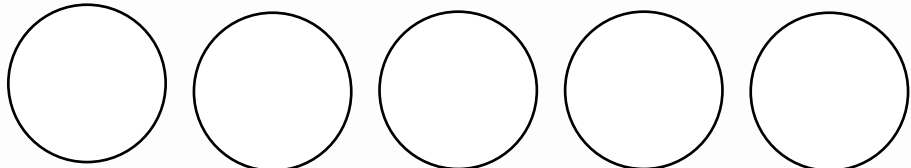
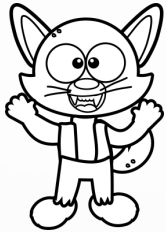
ALFABETIZE.COM

ESCOLA: _____

NOME: _____ DATA: ____/____/____

PROFESSORA: _____ TURMA: _____

PINTE UMA BOLINHA PARA CADA SÍLABA (PEDACINHO) DA PALAVRA:



ESCOLA: _____
 NOME: _____ DATA: ____/____/____
 PROFESSORA: _____ TURMA: _____

PINTE UMA BOLINHA PARA CADA PALAVRA DA FRASE E REGISTRE A QUANTIDADE NO LOCAL INDICADO:



IARA É MÃE DAS ÁGUAS.

Nº PALAVRAS



BOI BUMBÁ É BONITO.

Nº PALAVRAS



O SACI SUMIU.

Nº PALAVRAS



CURUPIRA ESPANTA OS CAÇADORES.

Nº PALAVRAS

ALFABETIZE.COM



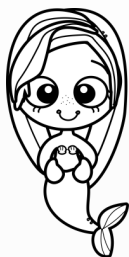
A MULA TEM FOGO NA CABEÇA.

Nº PALAVRAS

ESCOLA: _____
 NOME: _____ DATA: ____/____/____
 PROFESSORA: _____ TURMA: _____

LEIA A FRASE PARA DESCOBRIR QUAL É O PERSONAGEM E MARQUE O DESENHO CORRETO:

EU ADORO FAZER TRAQUINAGEM .


☐

☐

☐

☐

EU TENHO OS PÉS VIRADOS PARA TRAS.

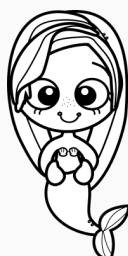
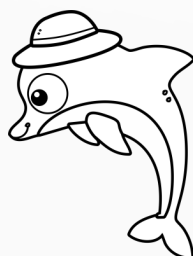

☐

☐

☐

☐

EU PROTEGO OS RIOS E MARES.

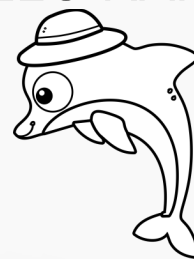

☐

☐

☐

☐

A NOITE ME TRANSFORMO NUM BELO RAPAZ.


☐

☐

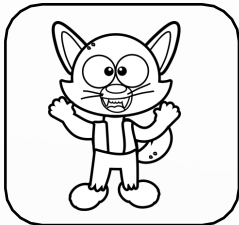
☐

☐

ESCOLA: _____

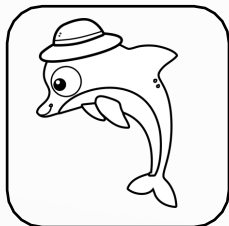
NOME: _____ DATA: ____/____/____

PROFESSORA: _____ TURMA: _____

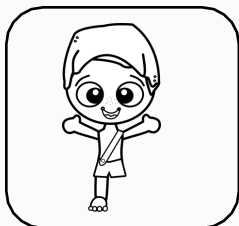
COMPLETE COM AS VOGAIS FALTOSAS:



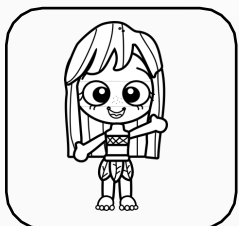
L ○ B ○ S ○ M ○ M



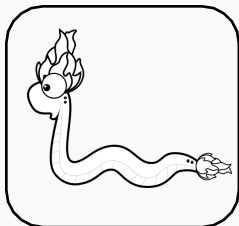
B ○ T ○



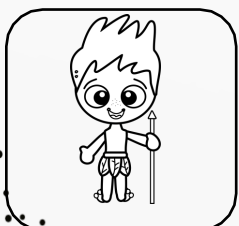
S ○ C ○



C ○ P ○ R ○



B ○ T ○ T ○



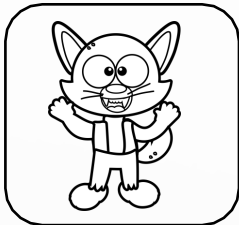
C ○ R ○ P ○ R ○

ESCOLA: _____

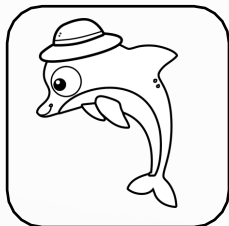
NOME: _____ DATA: ____/____/____

PROFESSORA: _____ TURMA: _____

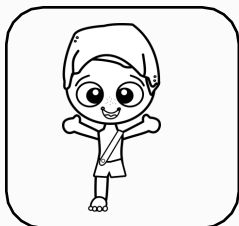
COMPLETE COM AS LETRAS FALTOSAS:



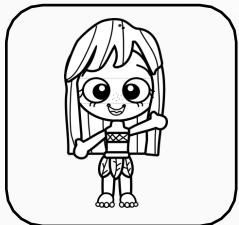
○ O ○ I ○ O ○ E ○



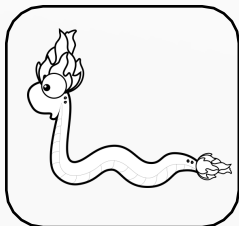
○ O ○ O



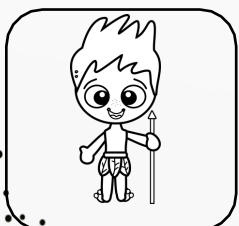
○ A ○ I



○ A I ○ O ○ A



○ O I ○ A ○ A



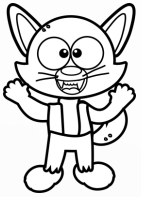
○ U ○ U ○ I ○ A

ESCOLA: _____

NOME: _____ DATA: ____/____/____

PROFESSORA: _____ TURMA: _____

ESCREVA O NOME DOS DESENHOS COLOCANDO UMA LETRA EM CADA ESPAÇO:



○ ○ ○ ○ ○ ○ ○ ○ ○ ○



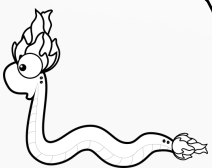
○ ○ ○ ○



○ ○ ○ ○



○ ○ ○ ○ ○ ○ ○



○ ○ ○ ○ ○ ○ ○



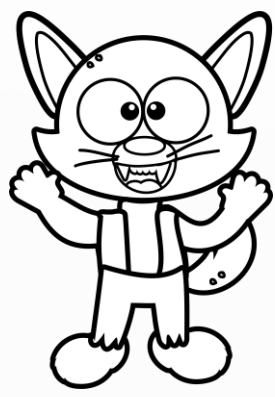
○ ○ ○ ○ ○ ○ ○ ○

ESCOLA: _____

NOME: _____ DATA: ____/____/____

PROFESSORA: _____ TURMA: _____

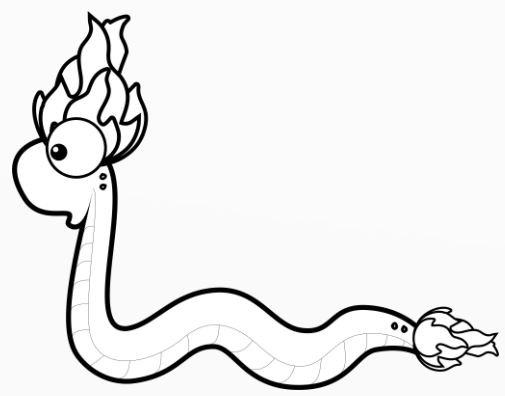
DITADO RECORTADO













BOITATÁ

SACI

IARA

CAIPORA

CURUPIRA

LOBISOMEM

ESCOLA: _____
NOME: _____ DATA: ____/____/____
PROFESSORA: _____ TURMA: _____

JOGO DAS SÍLABAS

PINTAR OS DESENHOS, RECORTAR E MONTAR O NOME DA FIGURA DEPOIS COLAR NO CADERNO:



RA



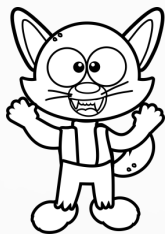
RU



LO



PO



BI



A



SA



PI



RA



CAI



RA



SO



MEM



I



CU



CI

ESCOLA: _____

NOME: _____ DATA: ____/____/____

PROFESSORA: _____ TURMA: _____

CAÇA-PALAVRAS

ENCONTRE O NOME DOS DESENHOS NO CAÇA-PALAVRAS:



SACI



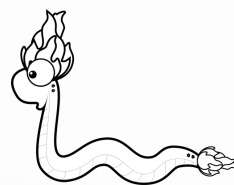
MULA



IARA



CURUPIRA



BOITATÁ

L	O	B	I	S	O	M	E	M	N	D
D	Y	L	R	X	B	X	W	K	K	Y
T	H	R	B	O	I	T	A	T	Á	N
Y	Y	C	L	K	L	Z	S	A	C	I
J	C	U	R	U	P	I	R	A	P	R
B	O	T	O	K	K	W	M	D	L	G
B	H	L	D	M	U	L	A	N	H	C
I	A	R	A	C	P	G	X	L	Q	W
L	Z	C	A	I	P	O	R	A	F	R
C	B	O	I	-	B	U	M	B	A	G
C	F	P	X	K	W	T	M	G	J	Q



CAIPORA



BOI-BUMBA



LOBISOMEM

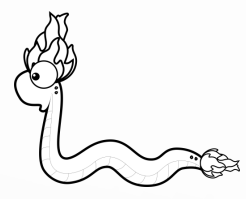


BOTO

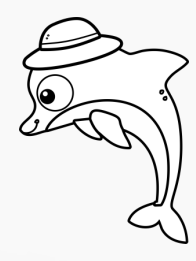
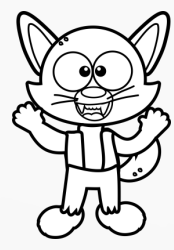
ESCOLA: _____
NOME: _____ DATA: ____/____/____
PROFESSORA: _____ TURMA: _____

CAÇA-PALAVRAS

ENCONTRE O NOME DOS DESENHOS NO CAÇA-PALAVRAS:



L	O	B	I	S	O	M	E	M	N	D
D	Y	L	R	X	B	X	W	K	K	Y
T	H	R	B	O	I	T	A	T	Á	N
Y	Y	C	L	K	L	Z	S	A	C	I
J	C	U	R	U	P	I	R	A	P	R
B	O	T	O	K	K	W	M	D	L	G
B	H	L	D	M	U	L	A	N	H	C
I	A	R	A	C	P	G	X	L	Q	W
L	Z	C	A	I	P	O	R	A	F	R
C	B	O	I	-	B	U	M	B	A	G
C	F	P	X	K	W	T	M	G	J	Q



ESCOLA: _____

NOME: _____ DATA: ____/____/____

PROFESSORA: _____ TURMA: _____

PALAVRAS CRUZADAS

COMPLETE A CRUZADINHA COM O NOME DOS DESENHOS SEGUINDO O NÚMERO DE CADA IMAGEM



1

SACI



2

MULA



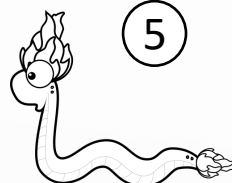
3

IARA



4

CURUPIRA



5

BOITATÁ



6

CAIPORA



7

BOI-BUMBA

8

5

4

2

3

1

9

9

8



BOTO



LOBISOMEM

ESCOLA: _____
NOME: _____ DATA: ____/____/____
PROFESSORA: _____ TURMA: _____

PALAVRAS CRUZADAS

COMPLETE A CRUZADINHA COM O NOME DOS DESENHOS
SEGUINDO O NÚMERO DE CADA IMAGEM



1



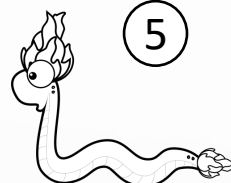
2



3



4



5



6



7

8

5

7

2

4

3

1

9

9

8

6

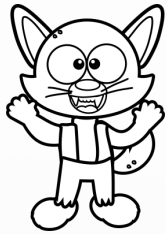


ESCOLA: _____

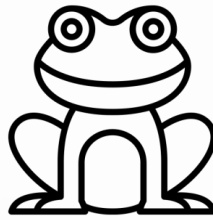
NOME: _____ DATA: ____/____/____

PROFESSORA: _____ TURMA: _____

PINTE O CÍRCULO QUE TENHA A LETRA INICIAL DE CADA FIGURA:



(M) (L) (F)



(S) (G) (F)



(A) (I) (B)



(S) (C) (I)



(A) (C) (I)



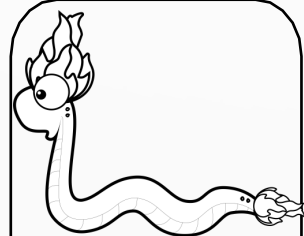
(L) (A) (P)



(M) (S) (A)



(P) (M) (I)



(B) (N) (T)



(M) (A) (C)



(A) (C) (N)



(P) (B) (I)

ESCOLA: _____

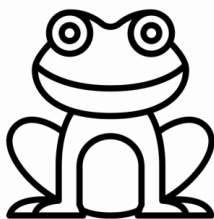
NOME: _____ DATA: ____/____/____

PROFESSORA: _____ TURMA: _____

PINTE O CÍRCULO QUE TENHA A LETRA FINAL DE CADA FIGURA:



(M) (L) (F)



(S) (O) (F)



(A) (I) (B)



(A) (C) (I)



(A) (C) (I)



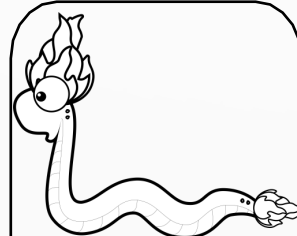
(L) (A) (O)



(I) (S) (A)



(A) (M) (I)



(B) (N) (A)



(M) (A) (C)



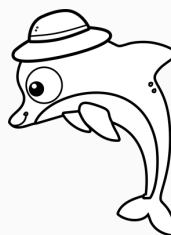
(A) (C) (N)



(P) (B) (O)

ESCOLA: _____
NOME: _____ DATA: ____/____/____
PROFESSORA: _____ TURMA: _____

ENCONTRE A OUTRA FIGURA QUE COMEÇA COM A MESMA
SÍLABA DO DESENHO EM DESTAQUE, RECORTE E COLE:

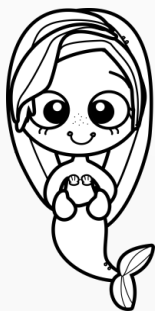
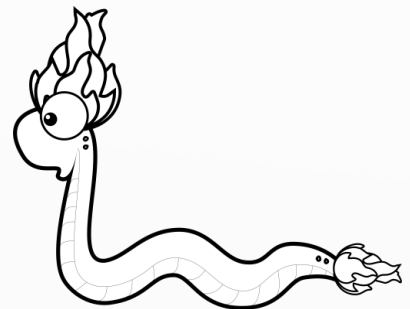
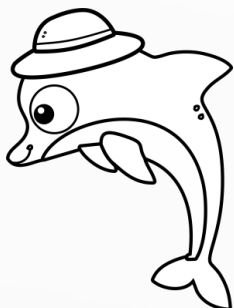
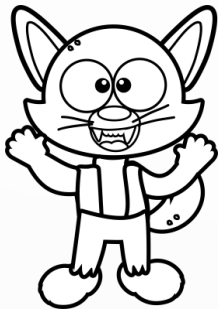


ESCOLA: _____

NOME: _____ DATA: ____/____/____

PROFESSORA: _____ TURMA: _____

JUNTE AS SÍLABAS E ESCREVA O NOME DOS PERSONAGENS:



LA

LO

BO

CU

BI

I

MU

RA

TA

SO

MEN

TÁ

BOI

CAI

RU

A

TO

RA

PO

CI

SA

PI

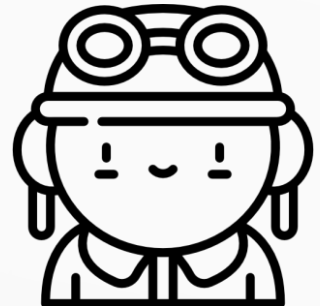
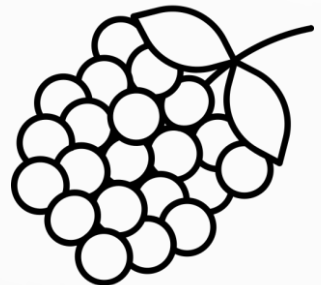
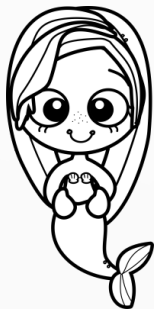
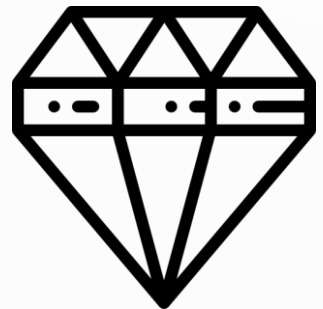
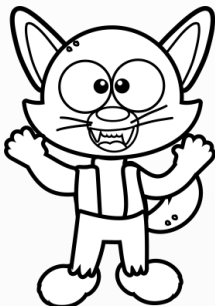
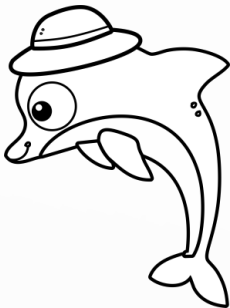
RA

ESCOLA: _____

NOME: _____ DATA: ____/____/____

PROFESSORA: _____ TURMA: _____

LIGUE AS FIGURAS QUE RIMAM:



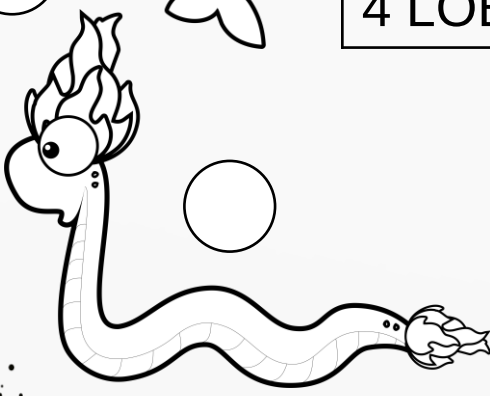
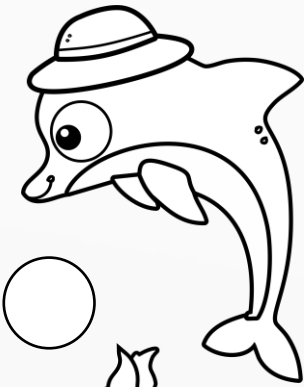
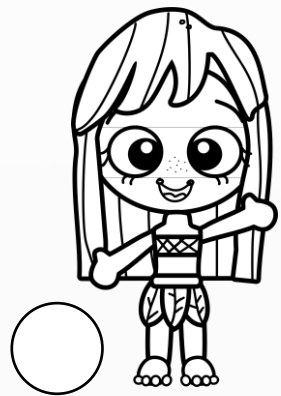
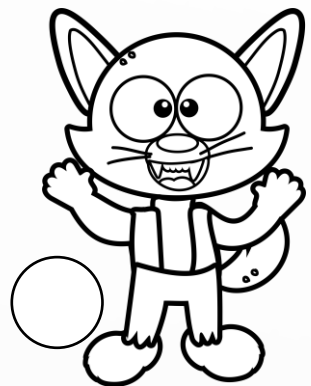
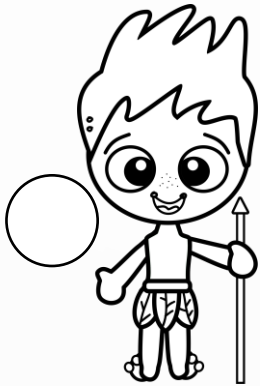
ESCOLA: _____
NOME: _____ DATA: ____/____/____
PROFESSORA: _____ TURMA: _____

LIGUE AS FIGURAS QUE INICIAM COM A MESMA SÍLABA



ESCOLA: _____
NOME: _____ DATA: ____/____/____
PROFESSORA: _____ TURMA: _____

LEIA O NOME DOS PERSONAGENS E COLOQUE O NÚMERO EM CADA DESENHO:



- | |
|-------------|
| 1 BOITATÁ |
| 2 CAIPORA |
| 3 SACI |
| 4 LOBISOMEM |

- | |
|-------------|
| 5 CURUPIRA |
| 6 MULA |
| 7 BOI BUMBA |
| 8 BOTO |
| 9 IARA |

ESCOLA: _____

NOME: _____ DATA: ____/____/____

PROFESSORA: _____ TURMA: _____

LEIA E CIRCULE O NOME DE CADA FIGURA:



LOBATO

LOLA

LOBISOMEM



IARA

ÍNDIO

IGREJA



BOI

BOITATÁ

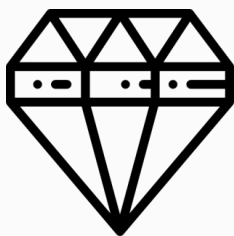
BOI BUMBA



CUECA

CURUPIRA

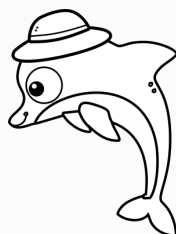
CURURU



RUA

RUBI

RUTE



BOTA

BOCA

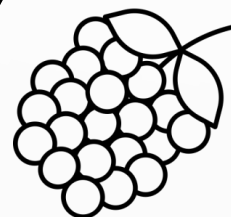
BOTO



MURO

MUMU

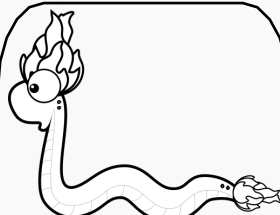
MULA



AMORA

ABACATE

ABACAXI



BOI

BOITATÁ

BONECA



CAIXA

CADEIRA

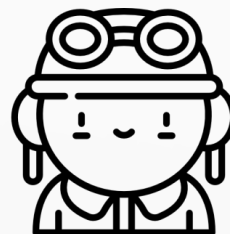
CAIPORA



SAPO

SACI

SACOLA



PIRÂMIDE

PIADA

PILOTO

ESCOLA: _____

NOME: _____ DATA: ____/____/____

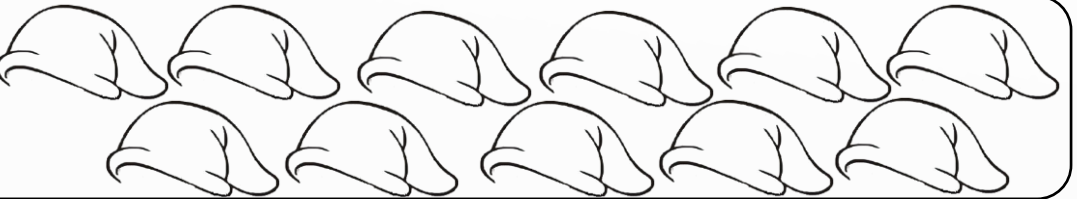
PROFESSORA: _____ TURMA: _____

PINTE A QUANTIDADE DE GORROS INDICADA.

5



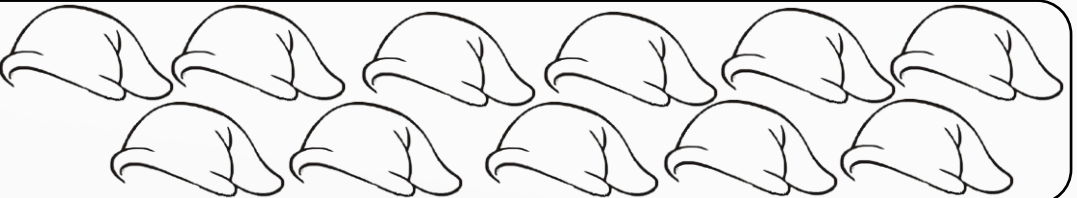
7



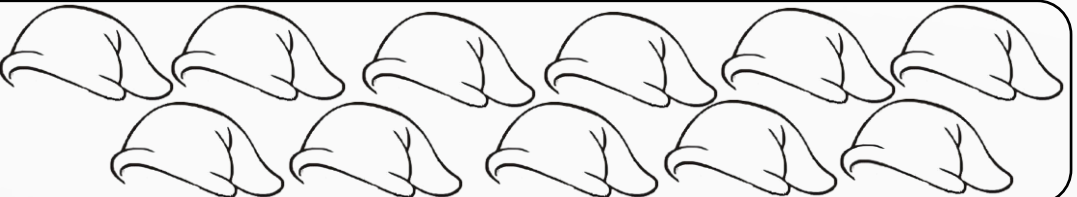
4



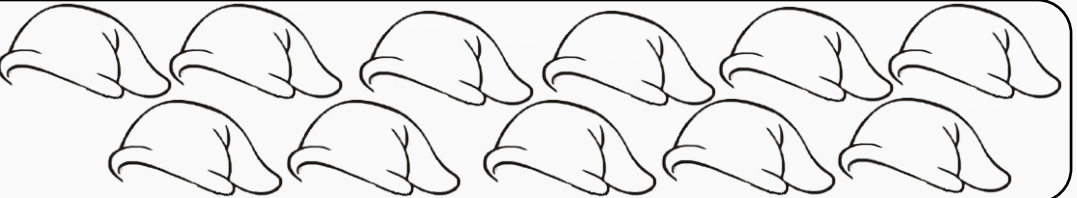
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6



2

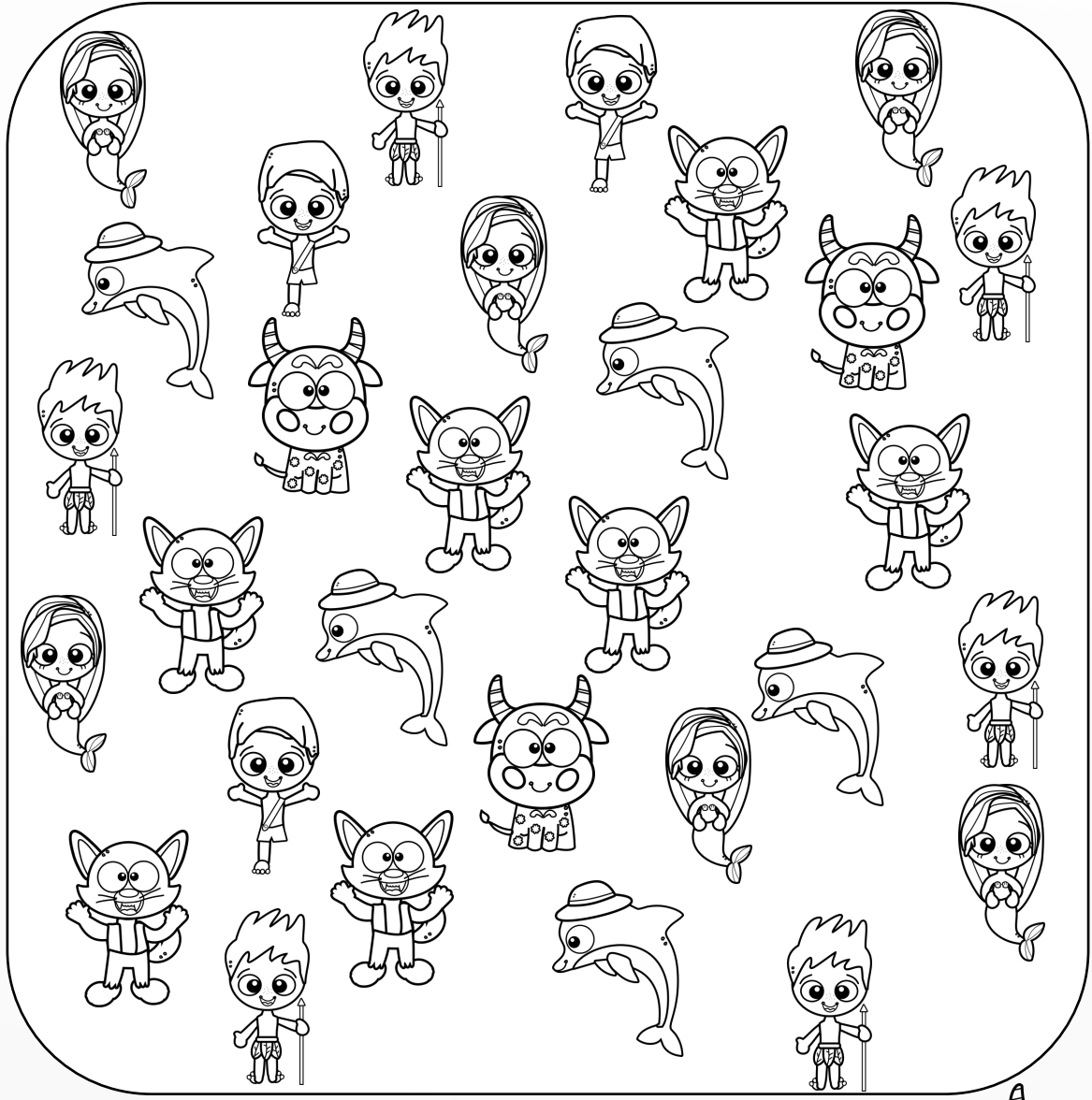


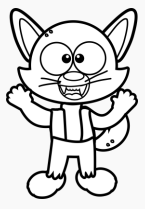
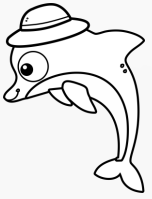
10



ESCOLA: _____
NOME: _____ DATA: ____/____/____
PROFESSORA: _____ TURMA: _____

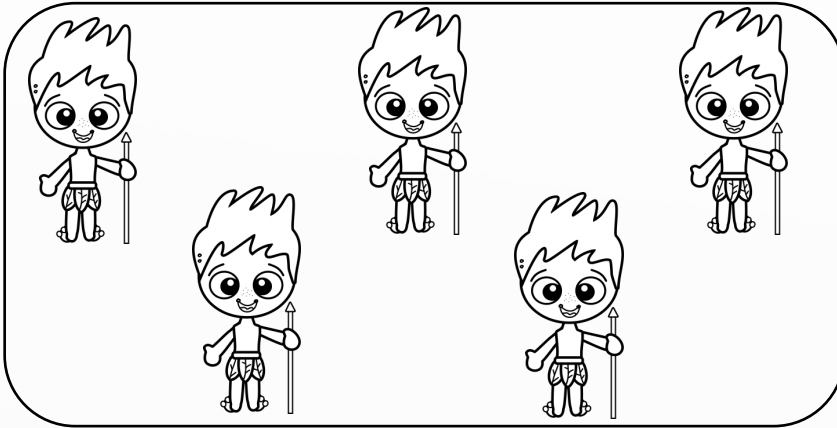
CONTE CADA DESENHO E REGISTRE SUA QUANTIDADE:



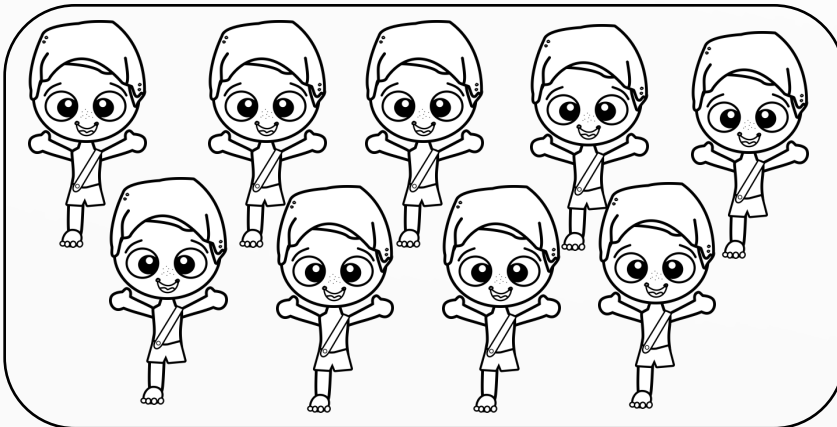
					
					

ESCOLA: _____
NOME: _____ DATA: ____/____/____
PROFESSORA: _____ TURMA: _____

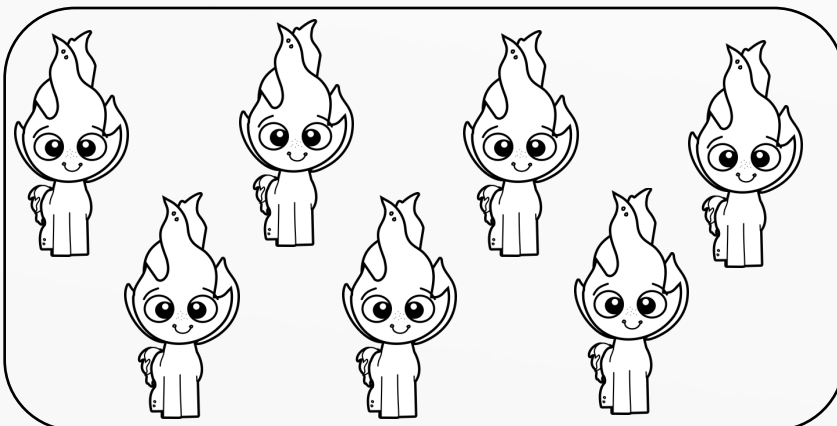
CONTE ATENTAMENTE QUANTOS PERSONAGENS TEM E
SELECIONE A QUANTIDADE CORRETA:



3	5
4	6



7	9
8	10



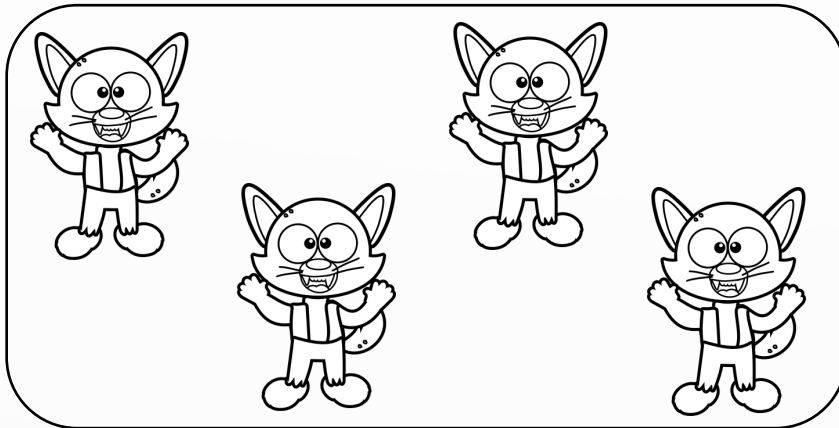
5	6
7	8

ESCOLA: _____

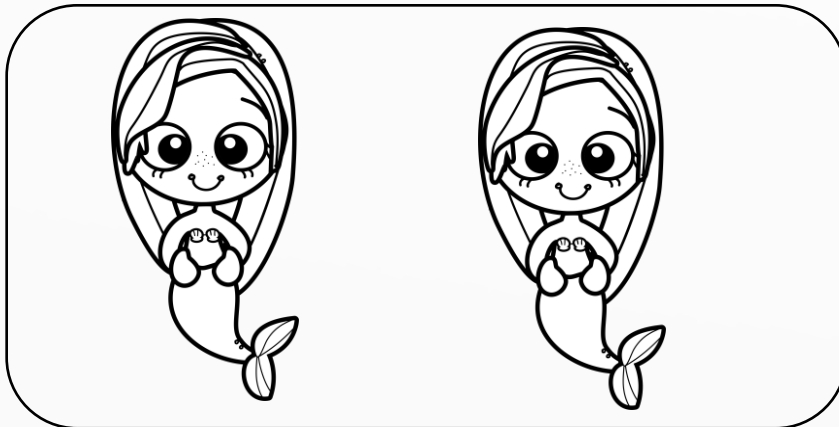
NOME: _____ DATA: ____/____/____

PROFESSORA: _____ TURMA: _____

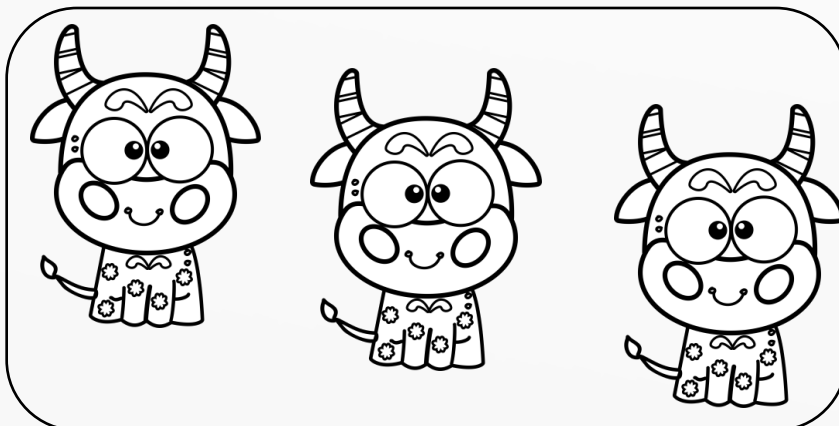
CONTE ATENTAMENTE QUANTOS PERSONAGENS TEM E
SELECIONE A QUANTIDADE CORRETA:



3	5
4	6



3	4
1	2



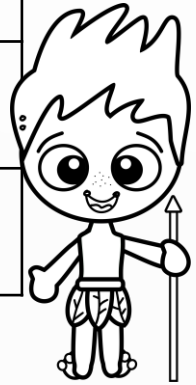
2	3
4	1

ESCOLA: _____
NOME: _____ DATA: ____/____/____
PROFESSORA: _____ TURMA: _____

COMPLETE A SEQUÊNCIA LEVANDO O SACI ATÉ O CURUPIRA:



1				5					10
	12				16				
21		23					28		30



ESCREVA O NOME DO NÚMERO:

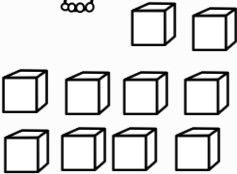
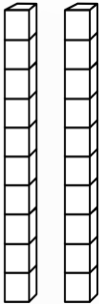
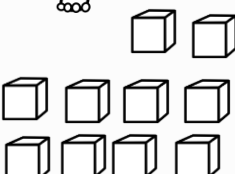
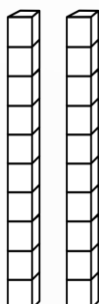
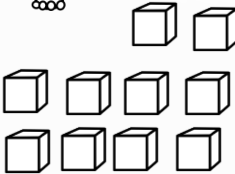
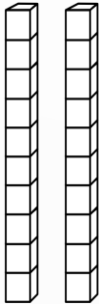
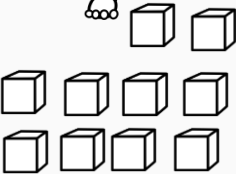
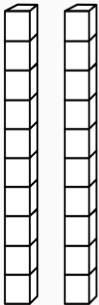
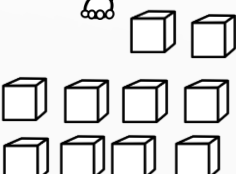
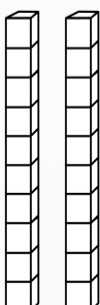
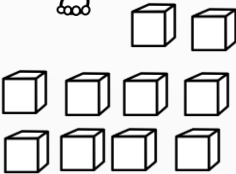
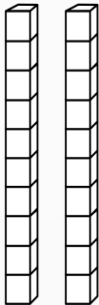
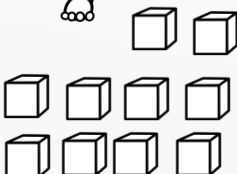
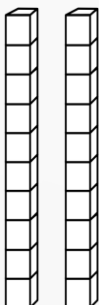
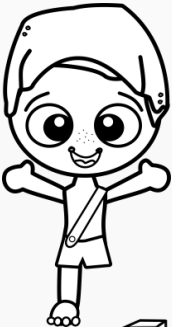
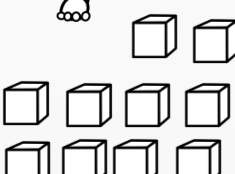
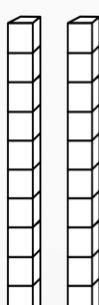
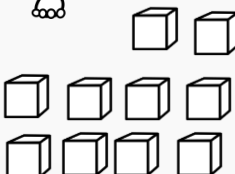
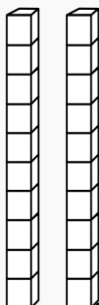
11-	12-
13-	14-
15-	16-
17-	18-
19-	20-
21-	22-
23-	24-
25-	26-
27-	28-
29-	30-

ESCOLA: _____

NOME: _____ DATA: ____/____/____

PROFESSORA: _____ TURMA: _____

CONTANDO COM O SACI, PINTE A QUANTIDADE INDICADA NO MATERIAL DOURADO:

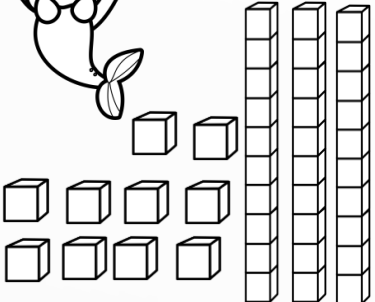
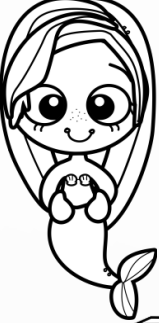
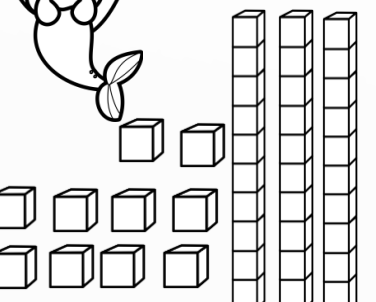
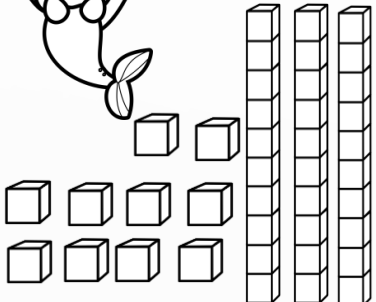
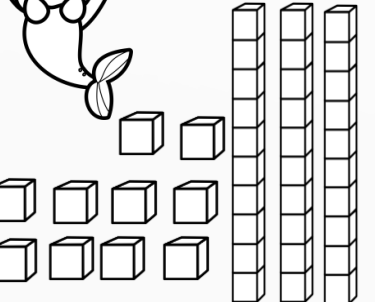
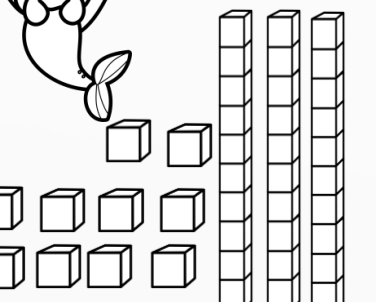
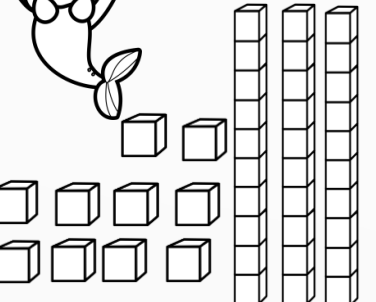
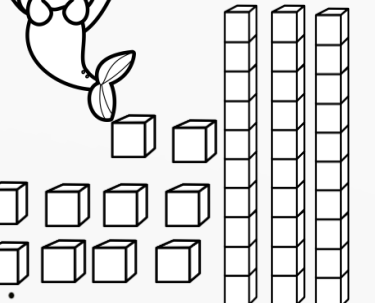
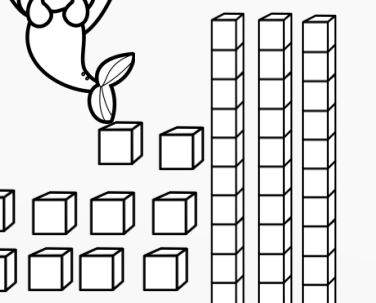
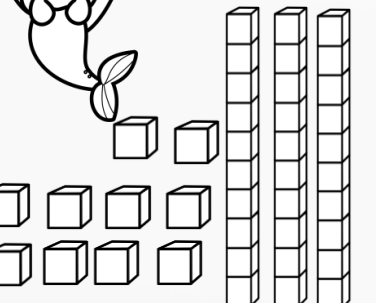
 18  	 12  	 16  
 11  	 19  	 13  
 15  	 14  	 17  

ESCOLA: _____

NOME: _____ DATA: ____/____/____

PROFESSORA: _____ TURMA: _____

CONTANDO COM A IARA, PINTE A QUANTIDADE INDICADA NO MATERIAL DOURADO:

 23 	 21 	 22 
 24 	 27 	 25 
 26 	 29 	 30 

ESCOLA: _____

NOME: _____ DATA: ____/____/____

PROFESSORA: _____ TURMA: _____

A TURMA DO FOLCLORE FEZ UMA PESQUISA PARA SABER SEU PERSONAGEM PREFERIDO.



CURUPIRA
7



IARA
4

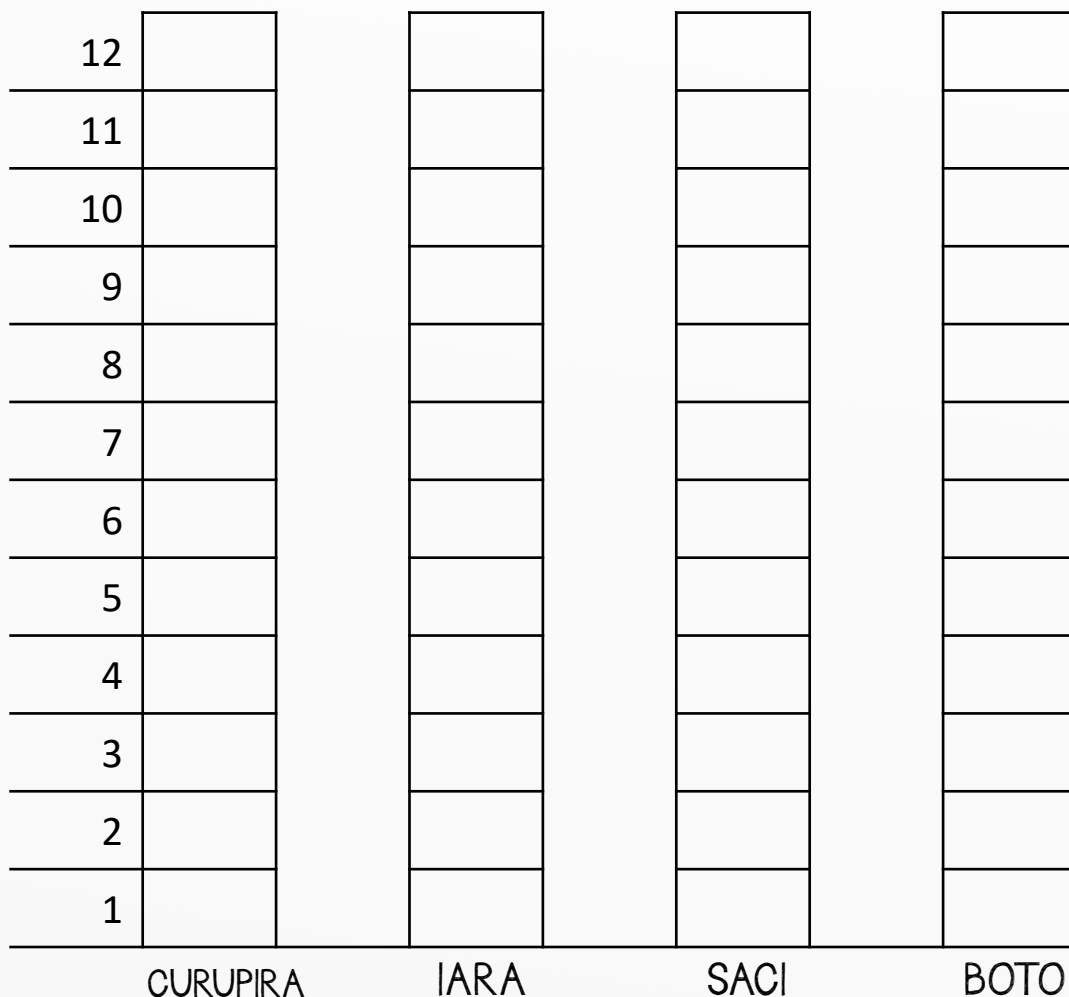


SACI
8



BOTO
6

AGORA REPRESENTA NO GRÁFICO AS QUANTIDADES:



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